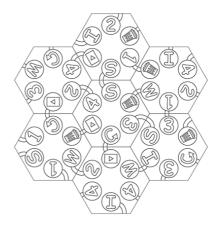
LOGICA

CAMERA



There is a hexagon puzzle which can help to solve the lens code. The key point is to let the lines 100% matching. The photo on the left shows the solution.



For the lens room, the code is the bottom.

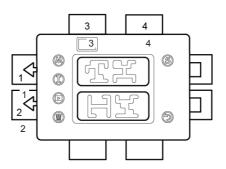




from the top to

For the camera room, it need some time to figure it out. You can refer to the image To of screen while moving the four crossed wood bar.

The solution is as following:



Open: 4^{\uparrow} , $2 \rightarrow 3^{\uparrow}$, $1 \rightarrow 3^{\downarrow}$, $2 \leftarrow 4^{\uparrow}$, $2 \leftarrow 3^{\uparrow}$, $1 \leftarrow 3^{\uparrow}$, $2 \longrightarrow 4 \downarrow ,1 \longrightarrow 4 \uparrow ,1 \longrightarrow 2 \longrightarrow$, Take out the cover.

The arrow means the moving direction of each wooden bar. For the grey 3, at this step the position of the wooden bar 3 should be the same as the wooden bar 4.

Close:
$$2 \longrightarrow , 1 \longrightarrow , 4 \downarrow , 1 \longrightarrow , 4 \uparrow , 2 \longrightarrow , 3 \downarrow , 1 \longrightarrow , 3 \downarrow , 2 \longrightarrow , 4 \downarrow , 2 \longrightarrow , 3 \uparrow , 1 \longrightarrow , 3 \downarrow , 2 \longrightarrow , 4 \downarrow ,$$

For the grey 2 and 3, at this step the position of the wooden bar 2 and 3 should be placed in the center.

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